## Characteristics of an Artist:

- The ability to use visual language skilfully and convincingly (for example, line, shape, pattern, colour, texture, form) to express emotions, interpret observations, convey insights and accentuate their individuality
- The ability to communicate fluently in visual and tactile form.
- The ability to draw confidently and adventurously from observation, memory and imagination
- The ability to explore and invent marks, develop and deconstruct ideas and communicate perceptively and powerfully through purposeful drawing in 2D, 3D or digital media.
- An impressive knowledge and understanding of other artists, craftmakers and designers.
- The ability to think and act like creative practitioners by using their knowledge and understanding to inform, inspire and interpret ideas, observations and feelings.
- Independence, initiative and originality which they can use to develop their creativity.
- The ability to select and use materials, processes and techniques skilfully and inventively to realise intentions and capitalise on the unexpected.
- The ability to reflect on, analyse and critically evaluate their own work and that of others.
- A passion for and a commitment to the subject.

| Milestone 1 <br> By the end of Year 2 | Milestone 2 <br> By the end of Year 4 | Milestone 3 <br> By the end of Year 6 |
| :---: | :---: | :---: |
| - Use thick and thin brushes. Mix primary colours to make secondary. <br> - Add white to colours to make tints and black to colours to make tones. <br> - Create colour wheels. | - Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. <br> - Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. <br> - Experiment with creating mood with colour. | - Sketch (lightly) before painting to combine line and colour. <br> - Create a colour palette based upon colours observed in the natural or built world. <br> - Use the qualities of watercolour and acrylic paints to create visually interesting pieces. <br> - Combine colours, tones and tints to enhance the mood of a piece. Use brush techniques and the qualities of paint to create texture. <br> - Develop a personal style of painting, drawing upon ideas from other artists. |
| Collage |  |  |
| - Use a combination of shapes. <br> - Include lines and texture. | - Create and combine shapes to create recognisable forms (e.g. | - Show life-like qualities and real-life proportions or, if more abstract, provoke |

- Use rolled up paper, straws, paper, card and clay as materials.
- Use techniques such as rolling, cutting, moulding and carving.
shapes made from nets or solid materials).
- Include texture that conveys feelings,
expression or movement.
- Use clay and other mouldable materials.
- Add materials to provide interesting detail.
- Use tools to carve and add shapes, texture and pattern.
- Combine visual and tactile qualities.
- Use frameworks (such as wire or moulds) to provide stability and form.
- Draw lines of different sizes and thickness.
- Colour (own work) neatly following the lines.
- Show pattern and texture by adding dots and lines.
- Show different tones by using coloured pencils.


## Drawing

Use different hardnesses of pencils to show line, tone and texture

- Annotate sketches to explain and elaborate ideas.
- Sketch lightly (no need to use a rubber to correct mistakes).
- Use shading to show light and shadow.
- Use hatching and cross hatching to show tone and texture.
- Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).
- Use a choice of techniques to depict movement, perspective, shadows and reflection.
- Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).
- Use lines to represent movement.
- Use repeating or
overlapping shapes.
- Mimic print from the environment
(e.g. wallpapers).
- Use objects to create prints (e.g. fruit, vegetables or sponges).
- Press, roll, rub and stamp to make prints.
- Use layers of two or more colours.
- Replicate patterns observed in natural or
built environments.
- Make printing blocks (e.g. from coiled string glued to a block).
- Make precise repeating patterns.
- Build up layers of colours.
- Create an accurate pattern, showing fine detail.
- Use a range of visual elements to reflect the purpose of the work.
- Use weaving to create a pattern.
- Join materials using glue and/or a stitch.
- Use plaiting.


## Textiles

- Shape and stitch materials.
- Use basic cross stitch and back stitch.
- Colour fabric
- Create weavings.
- Show precision in techniques.
- Choose from a range of stitching techniques.
- Combine previously learned


